



2020 FWSC Midwest SoctoberFest Tournament

2020 Tournament Rules



Onsite Tournament Check In – Teams must Check-in **BEFORE** their first game

Teams must submit the following:

1. Team Registration Form (Unless submitted early)
2. One copy of your Team Roster with Player Signatures.
3. Individual State Player Cards / Copies of Player's Driver's Licenses
4. Tournament Medical release authorization form for each team.
5. Emergency Contact Information during the weekend for the team coach and team manager.
6. Tournament Liability/Medical release authorization form for each Team & signed by Players.
7. State Adult Player USASA Assumption **AND** Acknowledgment of Risks and Release and Liability Agreement.

Roster restrictions

Roster Size:

1. **Men's 0-40 & Men's 0-50 11 v 11: Maximum of 20 Players**
2. **Men's 0-60 & Women's 8 v 8: Maximum of 15 Players**
3. Maximum of two players underage: i.e: One 38 yr. old & one 39 yr. old for an Over 40 team.

Team and Uniform Colors

The home team is listed first on the game schedule. Both teams must bring two sets of uniforms to each game. If there is a conflict, the home team will be required to change.

Player Credentials & Uniform Numbers

State Player Cards/Drivers Licenses must be available at all matches. The shirt number of each player must be the same as the players' number on the Official Team Roster. If the numbers are not the same, the player will not be allowed to take part in the match until the numbers are the same. Identical numbers are not permitted. Home (or Away) jersey's must be the same color.

Procedure for Determining a Winner

Scoring Guidelines:

Win: 3 Pts plus 1 additional Pt for a shut-out
Tie: 1 Pt
Loss: 0 Pts.

In the event of ties in the total point standings:

1. Head to Head competition between tied teams
2. Best Goal Differential (up to 3 goals per game)
3. Fewest Goals allowed
4. Penalty Kick shootout – 5 players on the field
5. If still tied: Sudden victory penalty kick

In the event of a three-team tie or teams in a "crossover" flight, in the total point standings:

Head to Head competition between tied teams will be eliminated

1. Best Goal Differential (up to 3 per game)
2. Fewest Goals allowed

3. Penalty Kick shootout – 5 players on the field
4. If still tied: Sudden victory penalty kick

Length of Games & Ball Size:

- 11 v1:1 Men's O-40 & Men's O-50 / 8v8: Men's O-60 & Women
- 2 x 25-minute halves with a 5 minute halftime
- Size 5

The game clock will not stop for injuries unless at the discretion of the referee. The injured player must be removed from the field by medical staff.

Team Conduct – Teams should understand the laws of the game and play by them. They should be respectful to all coaches, teammates, opponents, and match officials. Profane and abusive language is prohibited.

Any ejection should be reported to the HQ immediately. Any player or coach sent off will automatically sit out the next played game. If the sending off was for fighting or violent conduct, the player will be suspended for the remainder of the tournament. Disciplinary action may include expulsion from the Fort Wayne Sport Club grounds and exclusion from future tournaments.

Spectator Conduct – Spectators are encouraged to provide positive support during all games. Do not talk to players or coaches for either team during the matches, except to offer support, congratulations, or assistance. Do not use abusive or profane language or argue with officials. Fighting, unsporting behavior or physical violence will result in automatic removal from the complex for the remainder of the tournament.

Laws of the Game

11 v 11 Games

- Each team will have a maximum of 20 players on Roster.
- Each team must have a Home & Away Jersey with a number on the back.
- Shin Guards are required during all games.
- All games will have two 25-minute halves with a 5 minute half-time break.
- Throw-ins if the ball goes over the touch Line.
- Goal Kick if the ball goes over the End line.
- Penalty Kicks
- **No Slide-Tackles**

8 v 8 Games

- Each team will have a maximum of 15 players on Roster.
- Each team must have a Home & Away Jersey with a number on the back.
- Shin Guards are required during all games.
- All games will have two 25-minute halves with a 5-minute half-time break.
- Throw-ins if the ball goes over the touch Line.
- Goal Kick if the ball goes over the End line.
- Penalty Kicks from the PK spot.
- Players can score directly from a kick-off without the need of a 2nd touch/pass.
- 5-yard distance for every restart.
- Penalty Kicks
- No Offsides
- **No Slide-Tackles**

Substitutions:

1. Unlimited Substitutions
2. **MUST** be done at the Center Line and acknowledged by the referee(s).
3. All players being substituted **MUST** leave the field **FIRST** before the substitute player(s) can come into the game. Similar subbing protocol that is used in regulation games.
4. Substitutions may be made during any dead ball occurrence:
 - a. Before a throw-in for either team
 - b. Before a goal kick
 - c. After a goal by either team
 - d. At halftime
 - e. In case of injury, unlimited to both teams.

There will be no overtime games except during the Finals.

Decisions of the tournament director(s) are final. There are no appeals for advancement decisions.

Reminder: All teams are responsible for their team players' and spectators' behavior and conduct at all times.

Referees & Game Officials

- 11v11 Games - 2 Referees per game Men's O-40 & Men's O-50
- 8v8 Games - 1 Referee per game for O-60 & Women's
- The Referees will have the final say in ALL matters regarding the game.
- The Referees decisions must be respected and adhered to always.
- Any player, coach or team manager ejected from the game by the referee or designated official must leave the Fort Wayne Sport Club fields and facility immediately to avoid further escalation of conflict. The Referees will stop the match until the player, coach or team manager ejected leaves the area.
- If a player receives 2 yellow cards, then he will receive a red card which will bear a 1 game suspension.
- Any player, coach or team manager that physically attack a game official or any Fort Wayne Sport Club Volunteer will be subject to immediate expulsion from this event and possibly any future events.
- **Violent Conduct consists of:** Abusive or obscene language to officials; spitting; intentional violent play; violent conduct of any kind; use of drugs or alcohol; or other behavior detrimental to the game or players will not be tolerated.
- **Referees will also report all game scores; yellow card(s); red card(s) and violent conduct incidents to the event officials/field marshals on all game report cards.**